

### Education

2014

Tuscarora High School Advanced Studies Diploma

2018

George Mason University

BFA Computer Game Design Art and Visual Tech Minor

# Work Experience

July 2018 Teaching Assistant Mason Game and Tech Academy

Assisted middle and high school students for 2 weeks on 3D modeling and animation for their projects. Also would troubleshoot software issues.

Nov 2018 - Feb 19 Researcher Borderline LLC

Worked temporarily as part of a contract for the Agency for Healthcare, Research, and Quality (AHRQ). Searched potential contacts for a case study and summarized articles from medical journals.

Mar 2021 - Present Freelance Asset Artist Faticorns

Created a wide selection of pixel art assets for a character building system. Gave any feedback to other artists to further improve their work.

#### Contact



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## **Objective**

A budding artist that aims to mold a client's image in a creative, compelling manner through artistic ability and extensive software skills.

### Software

Illustrator

Ai



InDesign

ld



Photoshop

Ps



Clip Studio Paint





Aseprite





# **Project Highlights**

Feb 2016 Designer / Artist Mystique

Design of an abstract piece based on an existing artwork with simplistic shapes and a limited color scheme made in a new media class project.

March - April 2016 2D Animator / Artist Dancing Kiwi

Part of an installation of other animated artwork for the College of Visual and Performing Arts' Off the Wall event, displayed on a smartphone.

Nov - Dec 2017 Designer / Artist Don't Distress, De-stress

A recipe card on chocolate chip cookies for college students as a project in a digital printmaking class. Initially created in Photoshop, then transferred via stencils and screenprinting on cardstock.

Mar 2020 - Present Artist / Animator Pixel Dailies

A series of artwork based on prompts that are given by Pixel Dailies on Twitter. Made occasionally for practice and studies in the creation of pixel art and animation.